Suricata - Feature #1504
better notification in verbose mode on lua script err
07/12/2015 06:57 AM - Peter Manev

<table>
<thead>
<tr>
<th>Status:</th>
<th>New</th>
</tr>
</thead>
<tbody>
<tr>
<td>Priority:</td>
<td>Normal</td>
</tr>
<tr>
<td>Assignee:</td>
<td>OISF Dev</td>
</tr>
<tr>
<td>Category:</td>
<td></td>
</tr>
<tr>
<td>Target version:</td>
<td>TBD</td>
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<tr>
<td>Effort:</td>
<td></td>
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<tr>
<td>Difficulty:</td>
<td></td>
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</tbody>
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Description
Using - Suricata version 2.1dev (rev b5e1df2)

On a lua script err/failure - if not possible to err - we should at least relay a warning as compared to "Info" msg.

[9156] 12/7/2015 -- 13:51:42 - (suricata.c:1088) <Info> (SCPrintElapsedTime) -- time elapsed 0.0268s

It comes really handy when using the color output in verbose mode.

History
#1 - 07/23/2015 04:54 AM - Victor Julien
- Status changed from New to Assigned
- Assignee set to Victor Julien
- Target version set to 3.0RC1

#2 - 11/24/2015 08:45 AM - Victor Julien
- Target version changed from 3.0RC1 to 70

#3 - 02/10/2017 05:28 AM - Victor Julien
- Status changed from Assigned to New
- Assignee changed from Victor Julien to OISF Dev
- Target version changed from 70 to TBD

#4 - 07/09/2019 09:51 PM - Andreas Herz
- Tracker changed from Bug to Feature

#5 - 09/26/2019 10:34 AM - Victor Julien
This should probably be combined with some form of rate limiting. In theory every call to a script could generate this output.