<table>
<thead>
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<th>Status</th>
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<tbody>
<tr>
<td>Priority</td>
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<tr>
<td>Assignee</td>
<td>Todd Mortimer</td>
</tr>
<tr>
<td>Category</td>
<td></td>
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<tr>
<td>Target version</td>
<td>6.0.0beta1</td>
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<tr>
<td>Effort</td>
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<tr>
<td>Difficulty</td>
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**Description**

At Suricon2018 it was requested to offer feature parity between per rule thresholding and the global (threshold.config style) thresholding.

Todd offered to look into this.

**Related issues:**

- Related to Task #2685: SuriCon 2018 brainstorm

**History**

#1 - 11/21/2018 11:06 AM - Victor Julien
- Related to Task #2685: SuriCon 2018 brainstorm added

#2 - 05/23/2019 09:48 PM - Andreas Herz
- Assignee set to Community Ticket

#3 - 09/26/2019 10:12 AM - Victor Julien
- First step would be to document what features are currently missing.

#4 - 11/03/2019 04:37 PM - Todd Mortimer
- Assignee changed from Community Ticket to Todd Mortimer

#5 - 11/03/2019 04:38 PM - Todd Mortimer
- Status changed from New to Assigned

#6 - 04/07/2020 07:26 AM - Victor Julien
- Status changed from Assigned to Closed
- Target version changed from TBD to 6.0.0beta1

https://github.com/OISF/suricata/pull/4760