Goal is to create a developer guide similar to the user guide. So it will also live in the git repo and will using "sphinx" for the higher level guides.

For low level, we will continue to use "doxygen".  
In addition, for the Rust and Python components we need to support other low level frameworks as well like "rustdoc".

Provisional TOC (will update as needed)

- working with the codebase
  - contributing
    - process (github)
    - quality requirements
  - style
  - debugging
  - performance
    - concepts
    - analysis and tooling
- internals
  - packet pipeline
  - threading
  - common data structures
- extending
  - capture methods
  - packet decoders
  - app-layer protocols
  - detection
  - outputs

Existing documentation can be found here:  
https://redmine.openinfosecfoundation.org/projects/suricata/wiki/Suricata_Developers_Guide. Much of this is outdated, so we shouldn’t just copy it over. But it may be a good starting point for some of the new docs.
#2 - 05/01/2020 12:02 PM - Victor Julien
Basic structure with above TOC has been set up https://github.com/OISF/suricata/pull/4904

#3 - 08/05/2020 12:02 PM - Victor Julien
- Target version changed from 6.0.0beta1 to 6.0.0rc1

#4 - 09/04/2020 02:13 PM - Victor Julien
- Target version changed from 6.0.0rc1 to 7.0rc1

#5 - 12/15/2021 09:37 AM - Victor Julien
- Subject changed from Tracking: developer documentation to tracking: developer documentation