Use WARN_UNUSED for ByteExtract* functions

The return value should be checked
This helps the compiler finding where it is not the case.
And fix the code which do not check these return values

History

#1 - 05/12/2020 09:14 AM - Victor Julien
- Status changed from New to Assigned
- Assignee set to Shivani Bhardwaj
- Target version changed from TBD to 6.0.0rc1

#2 - 06/08/2020 08:26 AM - Victor Julien
- Target version changed from 6.0.0rc1 to 7.0beta1