Suricata - Bug #3660
Multiple DetectEngineReload and bad insertion into linked list lead to buffer overflow
04/20/2020 05:18 PM - Jeff Lucovsky

Status: Closed
Priority: Normal
Assignee: Jeff Lucovsky
Category:
Target version: 5.0.3
Affected Versions: 5.0.3

Description
Found by oss-fuzz
https://bugs.chromium.org/p/oss-fuzz/issues/detail?id=21758

Related issues:
Copied from Bug #3657: Multiple DetectEngineReload and bad insertion into lin... Closed

History
#1 - 04/20/2020 05:18 PM - Jeff Lucovsky
- Copied from Bug #3657: Multiple DetectEngineReload and bad insertion into linked list lead to buffer overflow added

#2 - 04/22/2020 01:41 PM - Jeff Lucovsky
- Target version changed from 6.0.0rc1 to 5.0.3

#3 - 04/24/2020 02:35 PM - Jeff Lucovsky
- Status changed from Assigned to In Review

https://github.com/OISF/suricata/pull/4869

#4 - 04/25/2020 12:17 PM - Jeff Lucovsky
- Status changed from In Review to Closed